



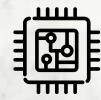


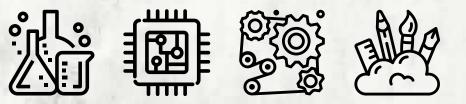
Grow. Explore. Discover.

Kindergarten of The Future!!

S.T.E.A.M







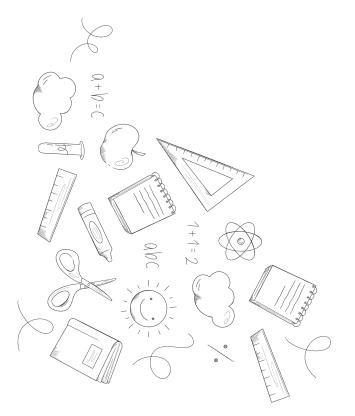








Our syllabus is planned according to MOE syllabus together with STEAM concept to aid in holistic development of children.



In order to foster an omni-directional child, we target to cultivate the interests of children in different aspects by exposing them to a variety of CCA programmes.



Visions

To foster children into successful learners, confident individuals, and caring contributors to society throughout their lives.

Missions

To cultivate children through our holistic syllabus.

Objectives

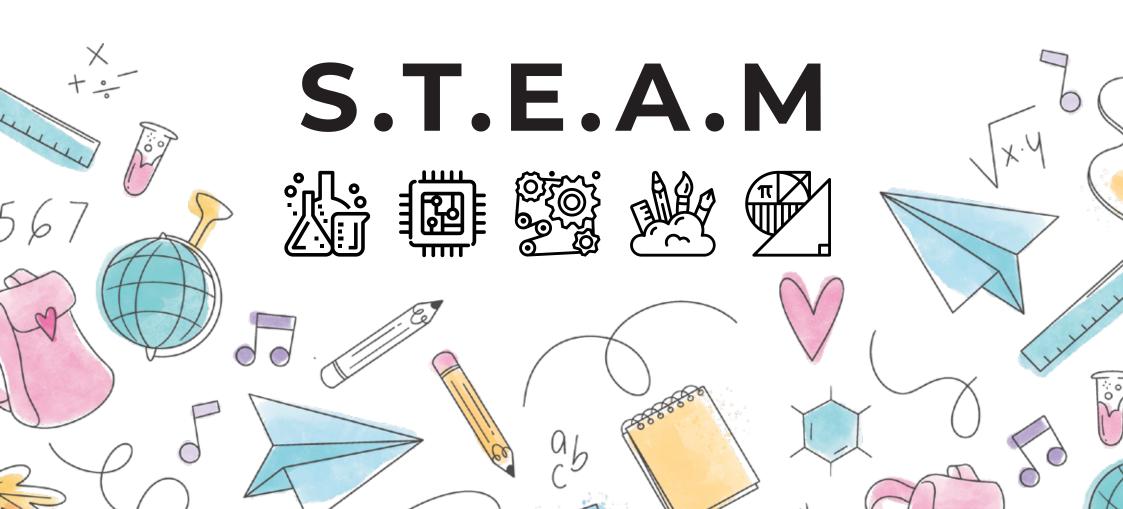
Pupils be able to learn through play and structured lessons, with a balance of free choice throughout their school lives.

Pupils be able to acquire the knowledge and skills required to continue developing their learning as they move to the next school.



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What is STEAM?

STEAM Education is an approach to learning that uses Science, Technology, Engineering, the Arts and Mathematics as access points for guiding student inquiry, dialogue, and critical thinking.

Using STEAM education results in students who take thoughtful risks, engage in experiential learning, persist in problem-solving, embrace collaboration, and work through the creative process.

STEAM教学制度主要专注于科学,科技,工程,美术及数学的培养。通过这个教学制度,学生将收获勇于发问,沟通及批判性思考的技能。

通过STEAM教学制度,学生将收获勇于冒险的精神,并且将 其用于试验性学习,坚持到底,接受合作以及能够在工作中发 挥自身的创意。



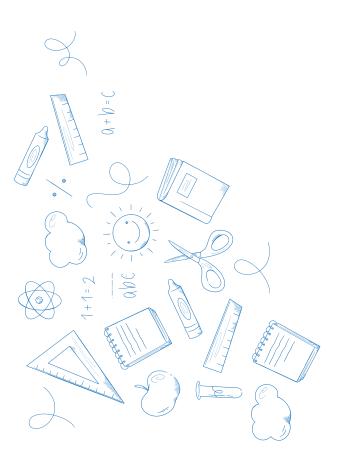
STEAN

Our economy requires so much more than just an understanding of Science and technology – it requires application, creation, and ingenuity.

STEAM takes STEM to the next level: it allows students to connect their learning in these critical areas together with arts practices, elements, design principles, and standards to provide the whole pallet of learning at their disposal. STEAM removes limitations and replaces them with wonder, critique, inquiry, and innovation.

现今社会讲求的是知识的运用,创意以及独创性。单单STEM教育制度是不足以培育出以上必要的条件。

STEAM将培养孩子将其所学的知识与艺术联系起来。STEAM 教育制度终将培养孩子对未知的好奇心,批判思考,好问以及 创造力。





- Give tools to experiments and evaluation of ideas and observations.
- To process and connect information from variety frameworks.
- **Engineering** Focus on innovation; inventing solutions, and making changes to improve results.
- Teaching of symbolic, expressive capacities that can reach across barriers of language, culture, background, and experience.
- Provides the tools and structures to reach across all interests and backgrounds to make sense of the world.



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Syllabus Subjects

- 1. Chinese
- 2. Malay
- 3. English
- 4. Science
- 5. Mathematics
- 6. Character Formation
- 7. Group Sharing (Chinese / Malay / English)
- 8. Co-curriculum Activities (CCA)
- 9. Reading Session







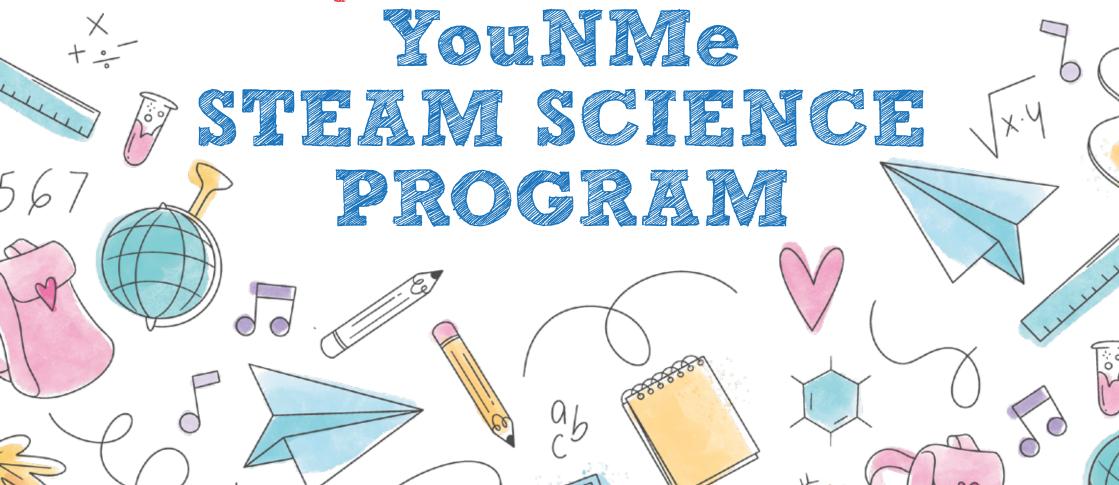
- Swimming
 (Thursday, twice per month)
- Bouldering (Tuesday, twice per month)
- 3. Golf & Basketball (Tuesday, once per month)
- 4. Kids Zumba / Yoga (Tuesday, once per month)
- 5. Latin(Wednesday twice per month)
- 6. Art & Craft (Once per week)
- 7. Engrave Workshop
- 8. Baking

- 9. STEAM Science Kits& Experiments(Once per month)
- 10. Board Games / IQ Games (Every Monday)
- 11. Field Trip (Twice a year)
- 12. Outdoor Activities (Sketching)
- 13. Public Speaking (Speech & Drama)
- 14. Childhood Games
- 15. Sports Day
- 16. Spelling Bee





Our syllabus do include:-





The Benefits of YouNMe

Science STEAM Program

 Critical Thinking 逻辑思维能力
 Learning

学习能力

- **3.** Analysis 分析解决问题能力
- 4. Self Expression 表达能力
- 5. Self Reflection 自我纠错能力

- 6. Concentration 专注力
- 7. Confidence 自信心
- 8. Creativity 创造力
- 9. Observation 观察力
- 10. Competition 竞争力
- 11. Attentive 耐性细心



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SPECIAL OPEN DAY 27th December 2020

10am ™3pm

28-1, Jalan Putra Mahkota 7/8E, Putra Heights, 47650 Subang Jaya, Selangor Darul Ehsan.

CLICK HERE for appointment slot

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